



Tuesday June 9<sup>th</sup>

**The Town of Grimsby will not operate the Grimsby Lions Community Pool in 2020, will explore alternate plans for Summer Camps**

**Grimsby, ON** The Town of Grimsby is making important changes to its Summer Recreation programming with respect to current Public Health and Provincial Guidelines to ensure the safety of the Grimsby community. After careful consideration, staff have determined that it is not feasible to operate the Grimsby Lions Community Pool in 2020, and will not be able to offer Summer Camps in their normal structure.

Recent recommendations from the Ontario Ministry of Health have given a blueprint for Summer Camps to operate, and while staff are working hard to develop a modified program, Camp in its usual form will not be able to proceed. Therefore all current registrations for Summer Camp will be released, and a new registration period will open if and when staff can develop a safe alternative. Residents can expect an update within the next week.

“These are very difficult decisions to make, and we know that this is disappointing news to many of our Grimsby families,” said Sarah Sweeney, Director of Parks, Recreation and Culture. “COVID-19 has had a significant impact and how we deliver leisure services in Grimsby, and we continue to explore flexible and adaptable solutions as part of a safe reopening plan for Grimsby.”

No camp fees have been collected, however all current registrants will receive individual notice and will be removed from registration lists. In the event that a modified Camp program is offered, a new registration for each participant will be required.

The Town of Grimsby is looking forward to safely welcoming residents back to its programs and facilities and is working hard to develop solutions to ensure a safe environment for residents as re-opening continues.

Updates for municipal information related to COVID-19 is available at [www.grimsby.ca/covid19](http://www.grimsby.ca/covid19) and on the Town’s Facebook and Twitter channels.